

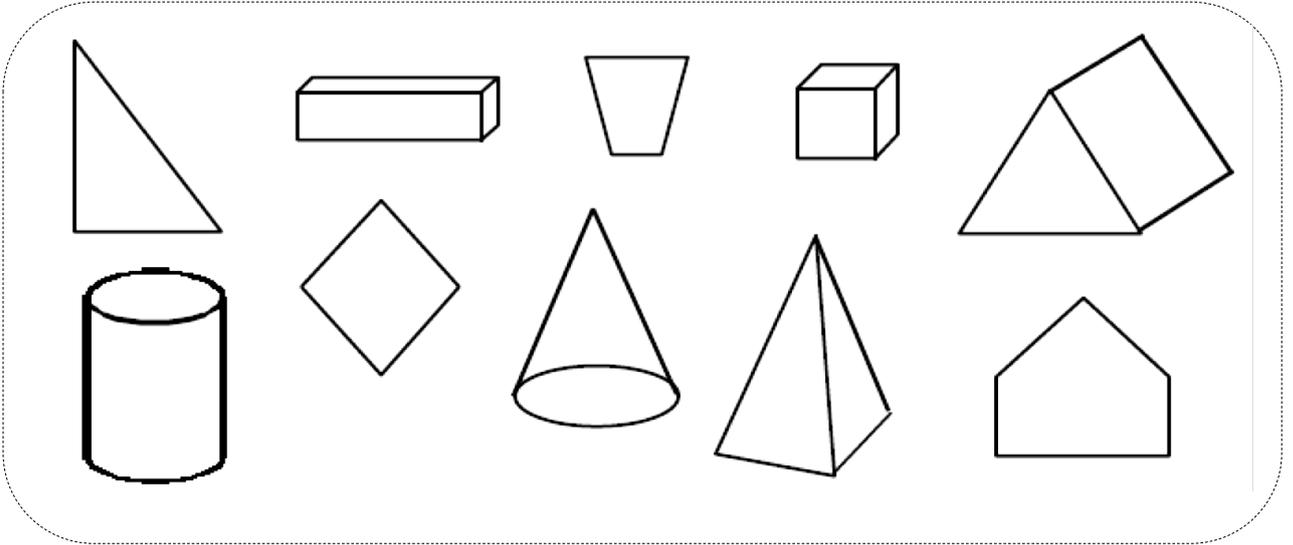


Géométrie

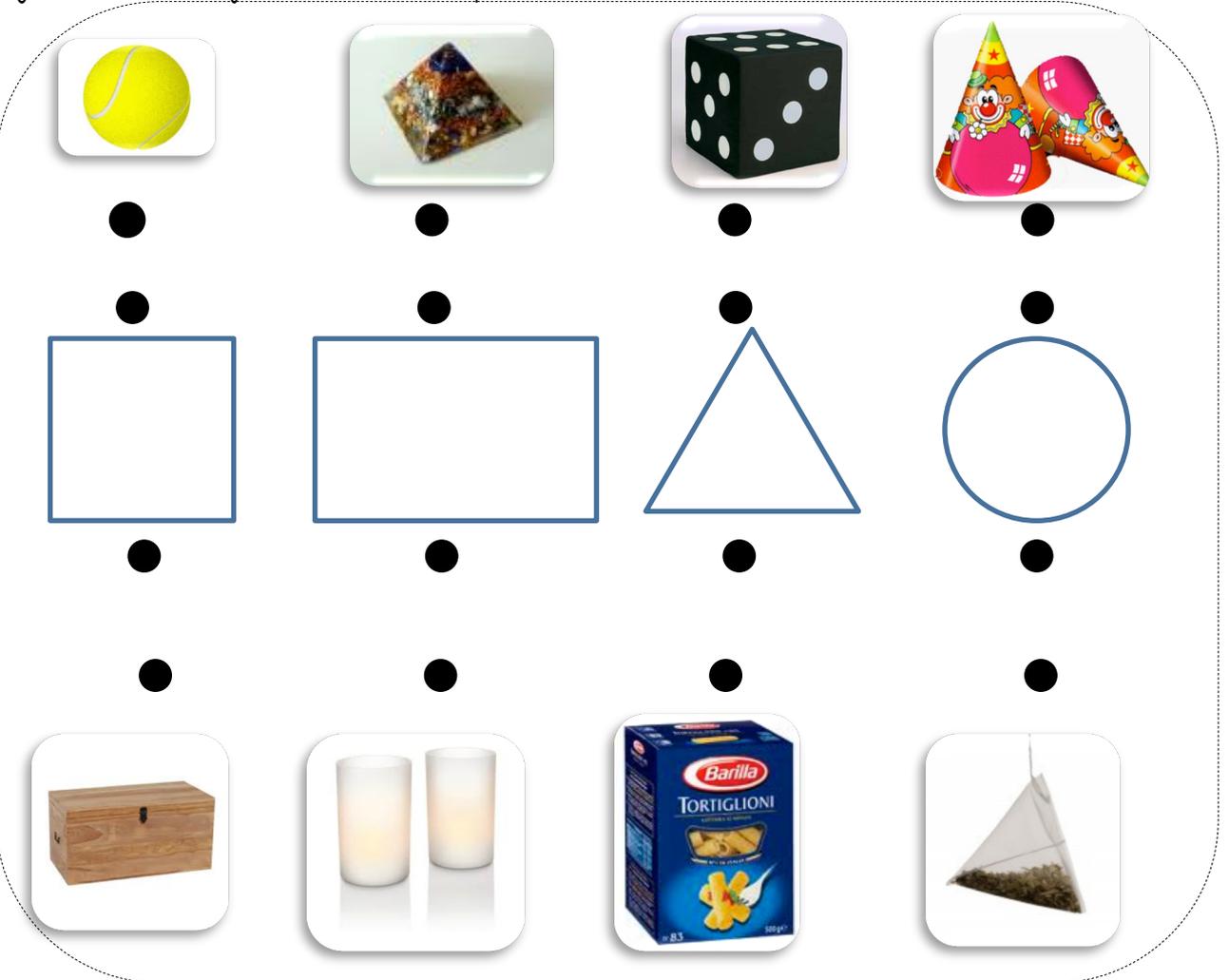
Fiche 1

Les solides

1 Je colorie les figures qui sont des solides



2 Je relie les objets à leurs empreintes.



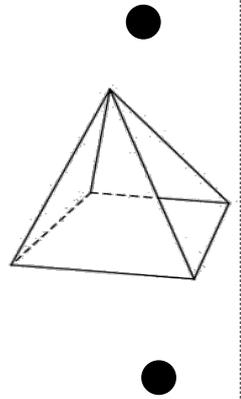
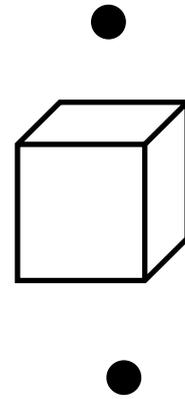
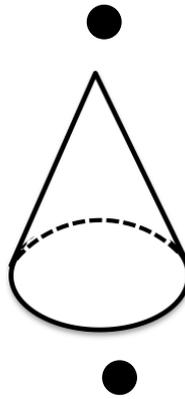
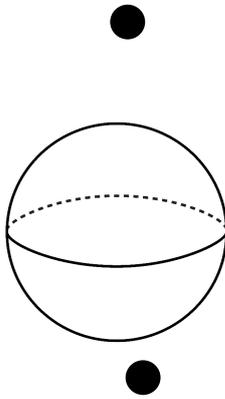
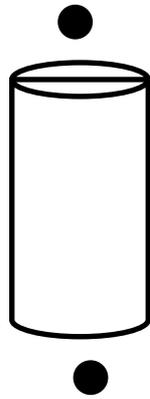
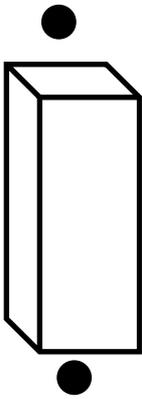


Géométrie

Fiche 2

Les solides

1 Je relie chaque objet à son solide.



2 Je relie chaque solide à son nom.

cube

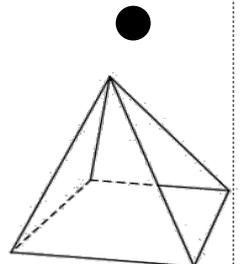
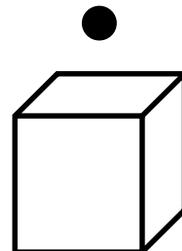
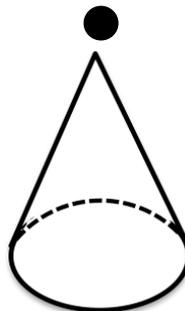
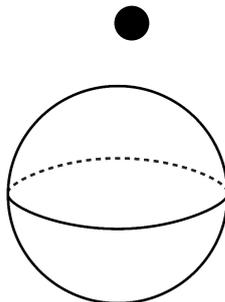
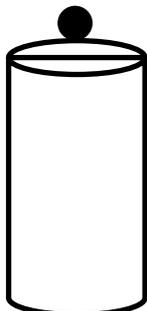
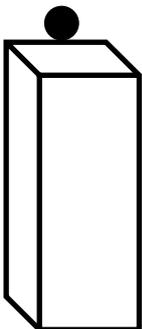
cylindre

cône

sphère

pyramide

paré





Géométrie

Les solides

1

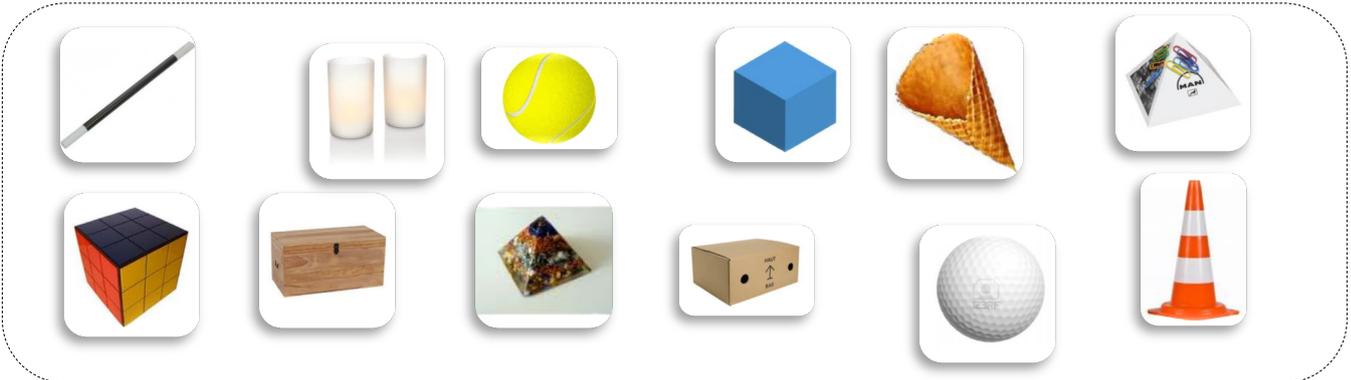
Je découpe puis je classe ces objets en fonction de leur forme.



cube	pavé	cylindre	pyramide	sphère	cône

2

J'entoure, dans le tableau, les objets qui peuvent rouler.





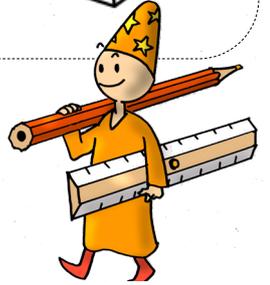
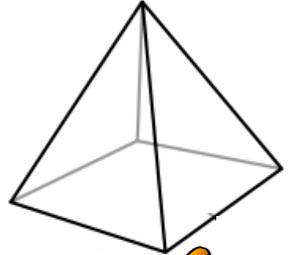
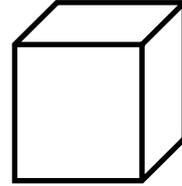
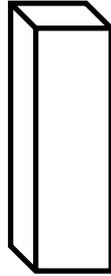
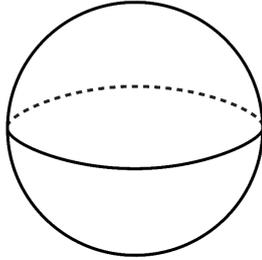
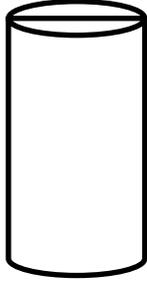
Géométrie

Fiche 4

Les solides

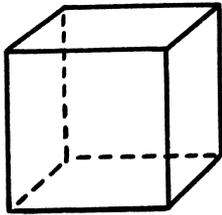
1

Je barre les solides qui ne roulent pas.

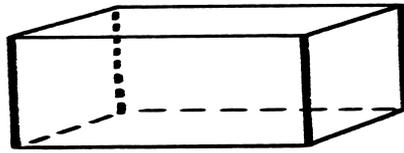


2

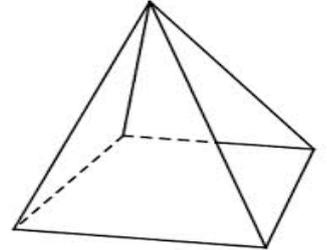
Je compte le nombre de faces de chaque solide



_____ faces



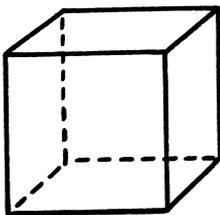
_____ faces



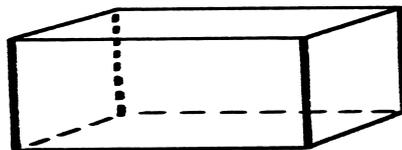
_____ faces

3

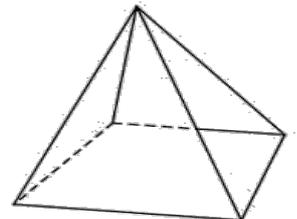
Je marque les sommets en bleu et je compte leur nombre pour chaque solide.



_____ sommets



_____ sommets



_____ sommets